

# **LUYAA 1st –2nd Grade Basketball Rules**

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### **STATEMENT OF PURPOSE:**

The purpose of the LUYAA Basketball program is to promote the sport of basketball in an environment that is both fun and educational for children. Coaches are reminded that the 1st –2nd level is the first opportunity for many children to play the sport in any type of atmosphere. Consequently, the league does not keep track of the scores of games; our primary goal must be to teach the children how to play basketball within the rules. Referees and Coaches are encouraged to work together to ensure that games are fun and educational.

### **II. GAMES**

#### **A. SEASON**

1. Play in the league shall normally consist of a regular season.
2. Regular season.
  - a) Ideally, the regular season will consist of one (1) game against each team in the league, but this may be modified if time and scheduling constraints or cancellations due to seasonal weather conditions do not permit.

#### **B. SCHEDULE AND RESPONSIBILITIES**

1. Schedule.
  - a) The schedule distributed by the coordinator lists the starting times for games.
  - b) The schedule shall indicate the designated "home" and "visiting" teams
  - c) If required, changes in the schedule shall be handled by the league coordinator.
2. The visiting team shall supply a timekeeper.
  - a) The timekeeper's responsibility is to start and stop the clock as designated by the rules and to keep the score on the scoreboard.
- 3 The last two teams to play on Saturday, Sunday or any weekday game (e.g., during the playoffs) are responsible for making sure all chairs are stored and all equipment placed into the storage area.

#### **C. PREGAME**

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1. Games shall start at the official time if possible. Official start time is indicated by the schedule (see above).
2. IF time permits, teams shall be granted a 5-minute warm-up period before games.
3. A team must have five (5) players to start a game.
  - a) If a team does not have five (5) players present at the start of the game, the team can ask the other team for a player so the game can go forward.

### D. GAME

1. Standard rules of basketball are followed except as modified below.
2. Games shall consist of four (4), twelve (12) minute quarters – **running time**.
3. If the Coaches so choose, shooting directions switch at halftime.
4. Possession
  - a) Games begin with the home team bring the ball up court. If the Coaches so choose, the game may begin with a jump ball.
  - b) After the initial jump ball, the Coaches on the court shall agree to possessions as the ball goes out of bounds and on jump balls. If agreed to by both Coaches, a team may have a repeat possession to try and score.
5. Clock Stoppage.
  - a) The clock does not stop during the course of the game. A parent shall be designated to keep the clock and shall notify the Coaches at the halfway point of each quarter for substitutions.
6. Playing Time.
  - a) Each player present at the start of the game shall play at least one half of game, unless ejected or injured, in accordance with the following:
    - 1) A quarter is started with 5 players put onto the floor and the balance of the players on the bench.
    - 2) Each quarter is 12 minutes. At the half-way / 6-minute mark of each quarter, the clock is stopped (can be a dead ball or after a made basket) and **all** players on the bench must be inserted into the game. If fewer than 10 players are present, Coaches are required to identify to the opposing coach those players designated as remaining in the game for the balance of the quarter.

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- 3) A player **cannot** be removed from the game prior to the 4 minute mark unless they have injured or ejected.
- 4) Only those players that have been designated as staying in the balance of the quarter may be removed after the half-way/6-minute mark. Players who did not play prior to the 4 minute mark **cannot** be removed after the half-way/6-minute mark.

### 7. Fouls

- a) Fouls against individual players are not recorded.
- b) One coach from each team shall be on the court to act as a referee and assist in directing his team's play.
- c) At the Coaches discretion, if a player is fouled in the act of shooting then that player can go to the foul line for a foul shot.
- d) Conventional rules regarding fouls apply.

### 8. Time Outs

- a) There are no time outs. If a player is hurt, then play can be stopped and a substitution made.

### 9. Miscellaneous

- a) The three-second rule shall apply to league play except as modified as follows: The Coaches must give a verbal warning to players prior to making the call. After the warning, play shall resume with an inbound pass. Thereafter the normal 3-second rule applies and should be applied only in the **most extreme** cases.
- b) Baskets shall be placed at 8-feet for league play
- c) After a score of any kind, defensive steal, offensive turnover or defensive rebound the team with the ball shall not be contested by the defense up to the mid-court line. The rule is clarified as follows:
  - 1) Prior to and including the 5<sup>th</sup> game of the season:
    - i) The defensive team must stay behind the foul line at all times. The defensive team may not apply pressure more than 3 to 4 feet on either side of the "lane: as well.
    - ii) The offense team may not fast break and is required to wait for the defensive team to set their defense.
  - 2) After the 5<sup>th</sup> game of the season:

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- i) The defensive team must stay behind the mid-court line until the offensive team crosses or passes the ball over mid-court.
- ii) As soon as the offensive team crosses mid-court, the defense may move forward and play defense.
- iii) The defense may contest a pass that is in-bounded past mid-court.
- iv) The offense team may fast break and is not required to wait for the defensive team to set their defense.

### 10. Injuries and medical Conditions

- a) A player may not participate while wearing a cast of any kind.
- b) A player may not participate with an open wound or bleeding of any kind.
- c) If a player receives an open wound and begins bleeding during the game - The bleeding must be stopped before the player may reenter the game.
- d) After three attempts to treat bleeding and reenter the player is not allowed further participation in that game.

### **AMENDMENT OF RULES:**

**These rules may not be amended except by the agreement of the League Coordinator and the Assistant Intramural Commissioner of LUYAA Basketball.**